

TAGGING AND POST-HARVEST INFORMATION

1. Sign permit prior to hunting. Permit is not valid until signed.

2. After harvesting animal, sign, date, and affix carcass tag to animal in a visible manner. Carcass tag must be attached before moving carcass from harvest site.

Permits purchased through the internet include a carcass tag that is printed with the permit. To protect non-waterproof tags, place carcass tag in a clear plastic bag and attach it to the leg of the animal in a visible manner.

Carcass tag must remain attached to the carcass until processed for consumption. The permittee must retain the carcass tag until the carcass is consumed, given to another, or otherwise disposed of.

For all antlerless deer permits, the head of the deer shall remain naturally attached to the carcass while in transit from the site of the kill to the permittee's residence or to a place of processing or preservation, or the permittee has obtained a transportation confirmation number after electronically registering the deer (see below). Nonresidents must also meet other states' requirements while in transit or possession of deer and turkey carcasses.

The department regularly asks hunters to complete a harvest report indicating success and other related information. Hunters may be sent a card in the mail directing them to an online survey website. State law (K.S.A. 32-937) requires that hunters receiving a harvest report card complete the survey. The information provided assists in managing the state's wildlife resources. In addition, deer teeth collection envelopes are mailed to a small portion of hunters, whose cooperation provides vital information used to manage the Kansas deer herd.

Report Marked or Tagged Wildlife

Contact KDWP as soon as you find or harvest any wildlife that has been marked with a collar, ear tag or leg band. The location, date, and animal number will be useful. Wildlife scientists may ask to examine the animal and collect additional samples.

Electronic Registration of Deer

A system is being developed that will allow hunters to voluntarily register their deer electronically so that they may transport the carcass/meat without the head attached. For more information view the QR-code to the right or go to http://programs.ksoutdoors.com/deer_check.



FALL TURKEY REGULATIONS

GENERAL INFORMATION

Unless exempt, turkey hunters are required to purchase a hunting license in addition to turkey permit.

Bag Limit: One (1) turkey, either sex, per permit or game tag. Shooting hours are 1/2 hour before sunrise to sunset. Turkeys may be shot only while on the ground or in flight.

Fall turkey permits may be purchased over-the-counter, and are valid in all three open units. Any individual with a fall turkey permit may purchase as many as three turkey game tags valid for Unit 2 only. Turkey permits and turkey game tags may be purchased online at www.kdwp.state.ks.us or from all license agents through Jan. 30, 2012.

Shotguns and archery equipment may be used throughout the fall turkey season.

Dogs may be used while hunting turkeys during the fall turkey season.

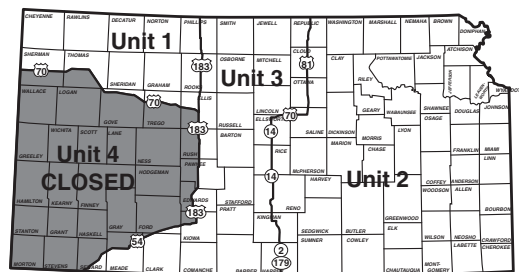
LEGAL EQUIPMENT

Archery: longbows, recurve bows, or compound bows that are hand drawn, that have no mechanical device to lock the bow at full or partial draw, and are designed to shoot only one arrow at a time. **A crossbow is not legal for fall turkey season.** No electronic devices may be attached to the bow, except for lighted sight pins, dots, or holographic sights. Range-finding devices and optical scopes or sights that project no visible light toward the target and do not electronically amplify visible or infrared light may be used. Lighted nocks may be used on arrows. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4-inch in diameter when fully expanded. Non-broadhead arrows may be in possession while hunting. Devices capable of dispensing chemicals to take big game animals may not be used.

Crossbows or bows with draw-lock devices may be used for turkey hunting only by disabled persons who, in addition to a turkey permit, possess a disability assistance permit as authorized under KAR 115-18-7.

Firearms: shotguns or muzzleloading shotguns, 20-gauge or larger, using only size 2 shot through size 9 shot. Range-finding devices and optical scopes or sights that project no visible light toward the target and do not electronically amplify visible or infrared light may be used.

Fall Turkey Units



REPORT ALL WILDLIFE AND PARKS VIOLATIONS!
CALL OPERATION GAME THIEF
1-877-426-3843

FALL TURKEY SEASON

Archery/Shotgun:

Oct. 1 - Nov. 29; Dec. 12-31, 2011;
 Jan. 9-31, 2012

DEER SEASONS

Hunting restricted to unit(s) listed on permit.

Youth & Disabled:

Sept. 10-18, 2011

Muzzleloader-Only:

Sept. 19 - Oct. 2, 2011

Archery:

Sept. 19 - Dec. 31, 2011

Early Firearm (DMU 19 only):

Oct. 8-16, 2011

Regular Firearm:

Nov. 30 - Dec. 11, 2011

Extended Antlerless-Only Whitetail:

(Statewide)

Jan. 1-8, 2012

Special Extended Antlerless-Only Whitetail:

(Units 7, 8, and 15 only)

Jan. 9-15, 2012

Extended Archery (DMU 19 only):

Jan. 9-31, 2012

This publication is a summary of deer and turkey hunting regulations. The complete laws and regulations on which this summary is based are available online. To view or download laws or regulations governing hunting in Kansas, go to this link: kdwp.state.ks.us/regulations.

Information provided may not fully reflect all applicable laws or regulations relating to hunting. For additional information, contact:

KDWP
 512 SE 25th Ave,
 Pratt, KS 67124-8174
 Phone: (620) 672-5911
 Fax: (620) 672-3013
 Website: kdwp.state.ks.us

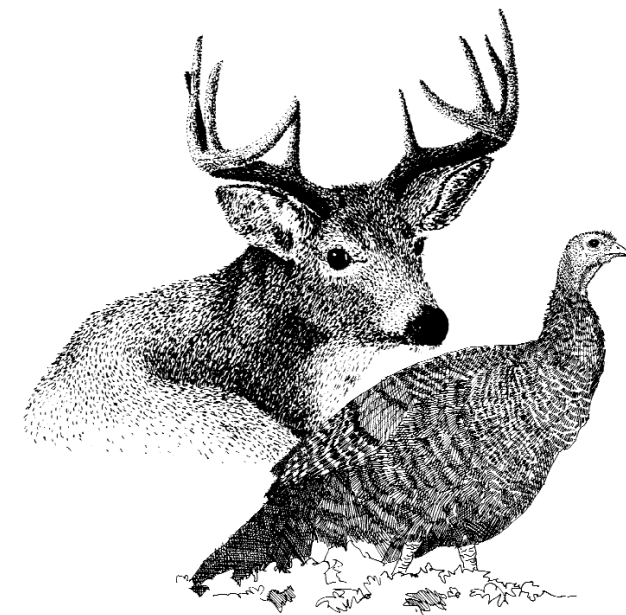
Resident Either-Species/Either-Sex Permit
 Online Application Deadline for the 2011 Seasons:

JULY 8, 2011

Nonresident Online Application Deadline
 for the 2011 Seasons:

APRIL 29, 2011

2011 Kansas Deer and Fall Turkey Regulation Summary



**Big Game
 KDWP**
 512 SE 25th Ave.
 Pratt, KS 67124

Equal opportunity to participate in and benefit from programs described herein is available to all individuals without regard to race, color, national origin, sex, age, disability, sexual orientation, gender identity, political affiliation, and military or veteran status. Complaints of discrimination should be sent to Office of the Secretary, Kansas Department of Wildlife and Parks, 1020 S Kansas Ave., Topeka, KS 66612-1327. 03/11

GENERAL DEER INFORMATION

Permits and duplicates purchased during the open season are not valid until the next calendar day. Shooting hours for deer are 1/2 hour before sunrise to 1/2 hour after sunset. No hunter may harvest more than one antlered deer per year except those who possess a Commissioner Big Game permit. Deer and turkey permit fee for residents 15 and younger is half the permit fee for residents 16 and older. **Unless exempt, deer hunters are required to purchase a hunting license in addition to deer permit.**

Hunter Orange Requirements

All deer hunters and persons assisting deer hunters during a firearm or muzzleloader deer season must wear an orange hat and at least 200 square inches of orange on the upper half of the body, of which 100 square inches must be visible from the front and 100 square inches must be visible from the back. Camouflage hunter orange that provides the required 200 square inches of orange is legal.

Legal Equipment

Archery: longbows, recurve bows, or compound bows that are hand drawn, that have no mechanical device to lock the bow at full or partial draw, and are designed to shoot only one arrow at a time. **A crossbow is not legal for archery season,** except by disabled archery permittees, as permitted under KAR 115-18-7, by application and special permit only. No electronic devices may be attached to the bow, except for lighted sight pins, dots, or holographic sights. Lighted nocks may be used on arrows. Arrows used for hunting big game and turkeys must be equipped with broadhead points that cannot pass through a ring 3/4-inch in diameter when fully expanded. Non-broadhead arrows may be in possession while hunting. Devices capable of dispensing chemicals to take big game animals may not be used. Archery permit holders may not have a firearm in possession while hunting deer.

Firearm: centerfire rifles and handguns that are not fully automatic and that fire a bullet larger than .23 inches in diameter and that use a cartridge case that is 1.280 inches or more in length, while using only hard-cast solid lead, soft point, hollow point, or other expanding bullets; shotguns 20-gauge or larger, using only slugs; and crossbows with draw weights of at least 125 pounds, with bolts at least 16 inches long equipped with broadhead points that cannot pass through a ring 3/4 of an inch in diameter. Non-broadhead arrows may be possessed but not used for hunting big game or turkeys.

Muzzleloader: muzzleloading rifles or muskets that can be loaded only through the front of the firing chamber with separate components and that fire a bullet of .39 inches diameter or larger; muzzleloading single-barrel pistols having a barrel length of 10 inches or greater that can be loaded only through the front of the barrel with separate components and are .45 caliber or larger. Only hard-cast solid lead, conical lead, or sabot bullets weighing 210 grains or greater may be used with muzzleloading pistols. Muzzleloader-only permit holders may not have a rim-fire or centerfire firearm in possession while hunting deer.

Range-finding devices and optical scopes or sights that project no visible light toward the target and do not electronically amplify visible or infrared light may be used with any equipment.

PERMIT DESCRIPTIONS

Hunting restricted to unit(s) listed on permit.

Resident Any-season White-tailed Deer

Bag limit: One (1) buck, doe, or fawn white-tailed deer

Any-season White-tailed Deer permits are valid statewide in any season with equipment legal for that season. Available over the counter through Dec. 30 to residents only.

Resident Firearm Either Species/Either Sex

Bag limit: One (1) buck, doe, or fawn white-tailed or mule deer

Firearm Either-species/Either-sex Deer permits are valid either in the West Zone, which includes Deer Management Units 1, 2, 17, and 18, or in the East Zone, which includes Deer Management Units 3, 4, 5, 7, and 16, during the regular firearm season using any legal equipment. Available to residents only, by draw. Application deadline July 8, 2011.

Resident Muzzleloader Either-Species/Either-sex

Bag limit: One (1) buck, doe, or fawn white-tailed or mule deer

Muzzleloader Either-species/Either-sex Deer permits are valid either in the West Zone, which includes Deer Management Units 1, 2, 17, and 18, or in the East Zone, which includes Deer Management Units 3, 4, 5, 7, and 16, during the muzzleloader-only and regular firearm seasons using muzzleloading or archery equipment only. Available over the counter through Dec. 30 to residents only.

Resident Archery Either-species/Either Sex

Bag limit: One (1) buck, doe, or fawn white-tailed or mule deer

Resident Archery Either-species/Either-sex Deer permits are valid statewide with archery equipment during archery season. Available over the counter through Dec. 30 to residents only.

Nonresident Muzzleloader White-tailed Deer

Bag limit: One (1) buck, doe or fawn white-tailed deer

Nonresident Muzzleloader White-tailed Deer permits are available only by draw and are valid in two adjacent management units listed on the permit during the muzzleloader-only and regular firearm seasons (muzzleloading or archery equipment only). Application deadline April 29, 2011.

Nonresident Archery White-tailed Deer

Bag limit: One (1) buck, doe, or fawn white-tailed deer

Nonresident Archery White-tailed Deer permits are available only by draw and are valid in two adjacent management units listed on the permit and DMU 19. Application deadline April 29, 2011.

Nonresidents who receive a Nonresident Archery or Muzzleloader White-tailed Deer permit in Deer Management Unit 1, 2, 3, 4, 5, 7, 16, 17 or 18 may also apply for one of a limited number of Mule Deer Stamps. If drawn, their permit becomes a Nonresident Archery or Muzzleloader Either-Species/Either-sex permit with a bag limit of one (1) buck, doe, or fawn white-tailed or mule deer in two adjacent management units listed on the permit.

Nonresident Firearm White-tailed Deer

Bag limit: One (1) buck, doe, or fawn white-tailed deer.

Nonresident Firearm White-tailed Deer permits are available only by draw and are valid in two adjacent management units listed on the permit during the regular firearm season. Application deadline April 29, 2011.

Hunt-own Land

Bag limit: One (1) buck, doe, or fawn mule or white-tailed deer

Hunt-Own-Land permits are valid for any season with equipment legal for that season, and only on lands owned and operated for agricultural purposes. This permit is available to individuals who qualify as landowners, tenants, nonresident landowners or as family members living with the resident landowner or tenant. Available over-the-counter.

Special Hunt-own Land

Bag limit: One (1) buck, doe, or fawn mule or white-tailed deer

This permit may be issued to a resident landowner's or tenant's siblings and lineal ascendants or descendants, and their spouses, whether or not a Kansas resident, (for example, a grandson and his wife, a daughter and her husband, a parent, or a brother and his wife would be eligible for this permit. A landowner's or tenant's uncle, aunt, nephew, niece, or cousin is not eligible for this permit.) The permit is valid only on lands owned or operated by the landowner or tenant, and may be used in any season with equipment legal for that season. Permits are limited to one per 80 acres owned or operated. Available over-the-counter.

Hunter must have a deer permit that allows the taking of an antlered deer before acquiring an antlerless permit

Antlerless-only White-tailed Deer

Bag Limit: One (1) white-tailed deer without a visible antler protruding from skull.

As many as five Antlerless White-tailed Deer permits may be purchased. The first antlerless permit purchased will be valid statewide, including all KDWP-managed public hunting areas. The second permit issued to an individual is valid in units 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, and 19 on private lands with landowner permission, on Walk-In Hunting Areas and Cedar Bluff Wildlife Area. Up to three additional such permits may be issued to the same individual and are valid only in units 7, 8, 10a, 12, 13, 15, 16, and 19 on private land with landowner permission and on Walk-In Hunting Areas. All antlerless white-tailed permits are valid during any season with equipment legal for that season. Available over-the-counter through January 30, 2012.

Antlerless-only Either-Species

Bag Limit: One (1) mule or white-tailed deer without a visible antler protruding from skull

Unit specific Antlerless Either-species Deer permits are valid for any antlerless white-tailed or mule deer within Deer Management Units 1, 2, 3, 4, 5, 17, 18 only during any season with equipment legal for that season. Available over-the-counter on a limited, first-come, first-served basis through January 30, 2012.

PERMIT CLASSES

Resident

A resident is defined as any person who has continuously lived in Kansas for 60 days immediately preceding the person's application for a hunting license or permit. Members of the armed services on active duty who were Kansas residents at the time of entering the service, and immediate family members living with them, are considered residents regardless of duty station. Members of the armed services on active duty and officially stationed in Kansas may purchase resident licenses and permits, except for lifetime licenses. Any holder of a Kansas lifetime hunting license who has moved from the state may apply for permits as a resident. Any person who is a registered full-time student in residence at a public or private secondary, post secondary, or vocational school located in Kansas may purchase resident licenses and permits, except lifetime licenses. While hunting, the student must carry evidence of being a full-time student residing in Kansas.

Landowner/Tenant

A landowner is any resident who owns 80 acres or more of Kansas farm or ranch land. When applying for a landowner/tenant permit, land owned must be in the unit applying for.

A tenant is any resident or nonresident who is actively engaged in the agricultural operation of 80 acres or more of Kansas farm or ranch land for the purpose of producing agricultural commodities or livestock and (A) has a substantial financial investment in the production of agricultural commodities or livestock on such farm or ranch land and the potential to realize substantial financial benefit from such production or, (B) is a bona fide manager having an overall responsibility to direct, supervise and conduct such agricultural operation and have the potential to realize substantial benefit from such production in the form of salary, shares of such production or some other economic incentive based upon such production. Evidence of tenancy, if requested, shall be provided to the department and may include, but is not limited to, Natural Resource Conservation Service records, Farm Service Agency records, or written agricultural contract or lease documentation. Land must be located in the unit you are applying for to qualify.

Members of the immediate family who are domiciled with a resident landowner or tenant may apply for a resident big game permit as a landowner or as a tenant, but at least 80 acres must be owned by such landowner or operated by such tenant for each individual applying as a landowner or as a tenant.

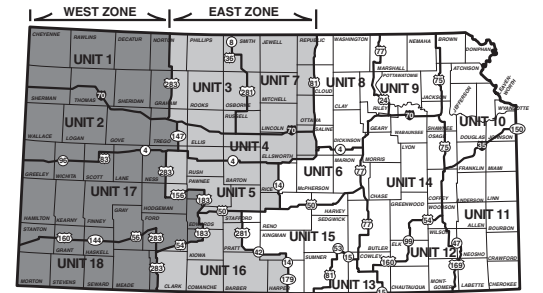
Nonresident Landowner

Any nonresident who owns 80 acres or more of Kansas farm or ranch land. Nonresident landowners may purchase Hunt-own-land deer permits, but only those listed on the deed are eligible.

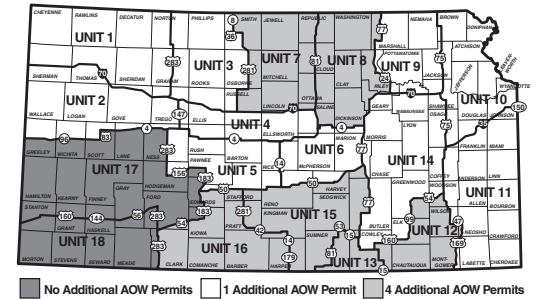
Nonresident

Anyone who doesn't qualify in the definitions above.

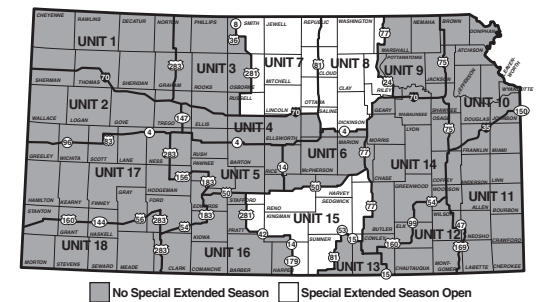
Either-Species/Either-Sex Zones



Antlerless-Only Whitetail Units (AOW)



Special Extended Antlerless-Only Whitetail



Unit 19

